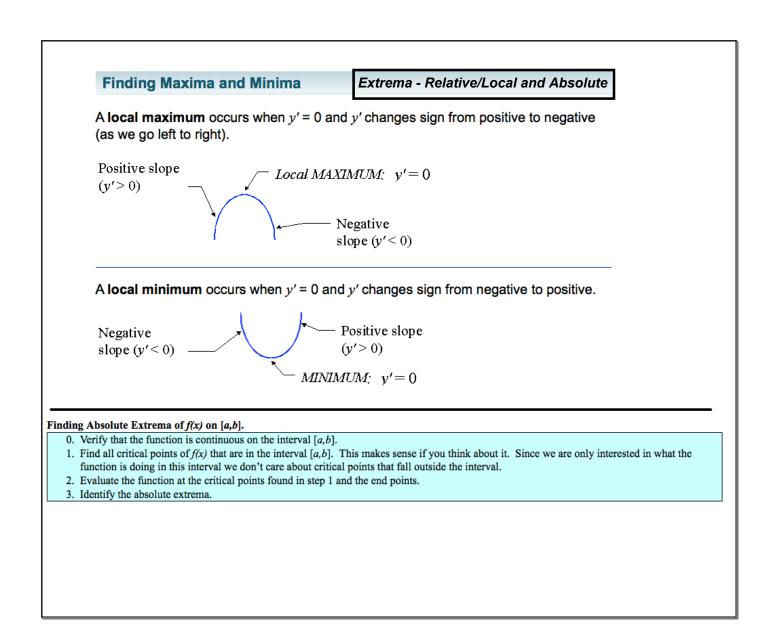
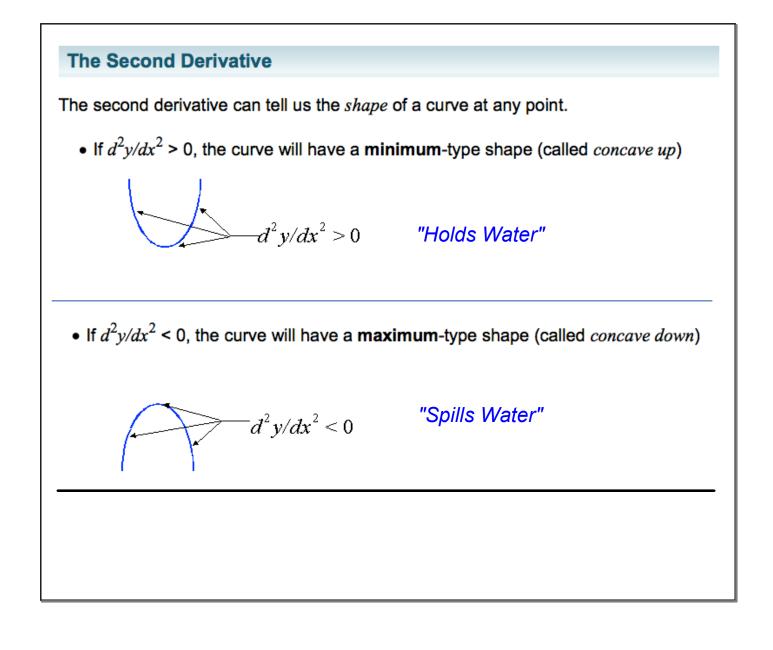
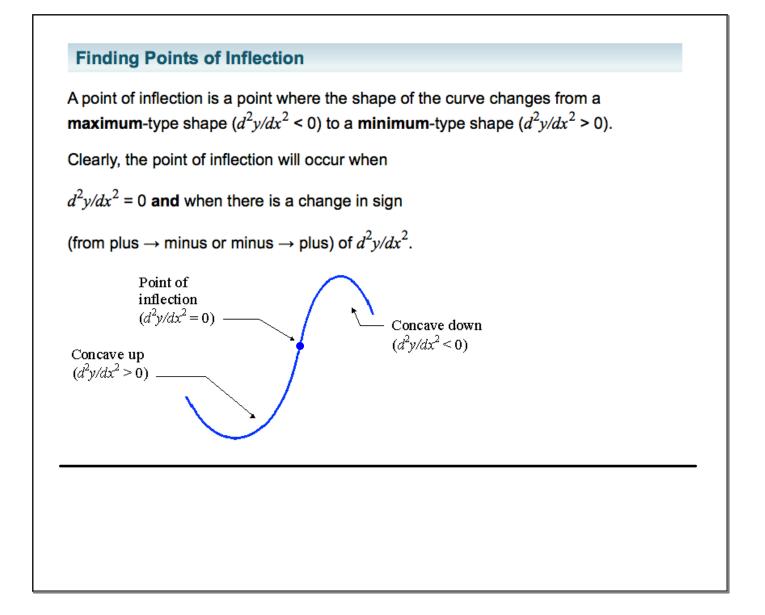
<u>Curve Sketching w/ Derivatives</u>

The kinds of things we will be searching for in this section are:

<i>x</i> -intercepts	Use $y = 0$ NOTE: In many cases, finding <i>x</i> -intercepts is not so easy. If so, delete this step.
y-intercepts	Use $x = 0$
local maxima	Use $dy/dx = 0$, sign: + \rightarrow -
local minima	Use $dy/dx = 0$, sign: $- \rightarrow +$
points of inflection	Use $d^2y/dx^2 = 0$, and sign of d^2y/dx^2 changes

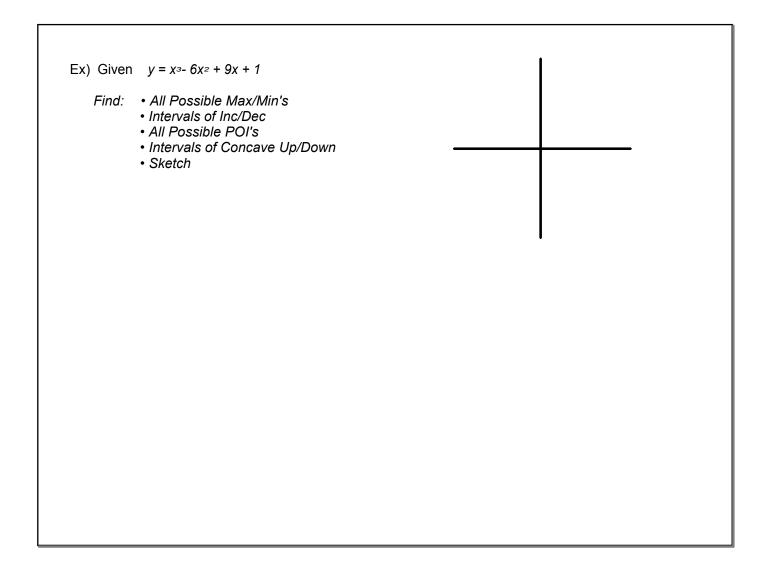


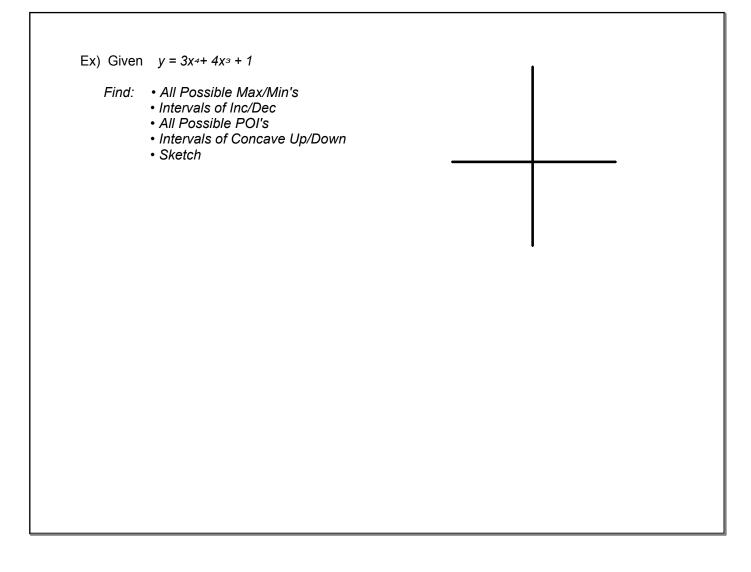




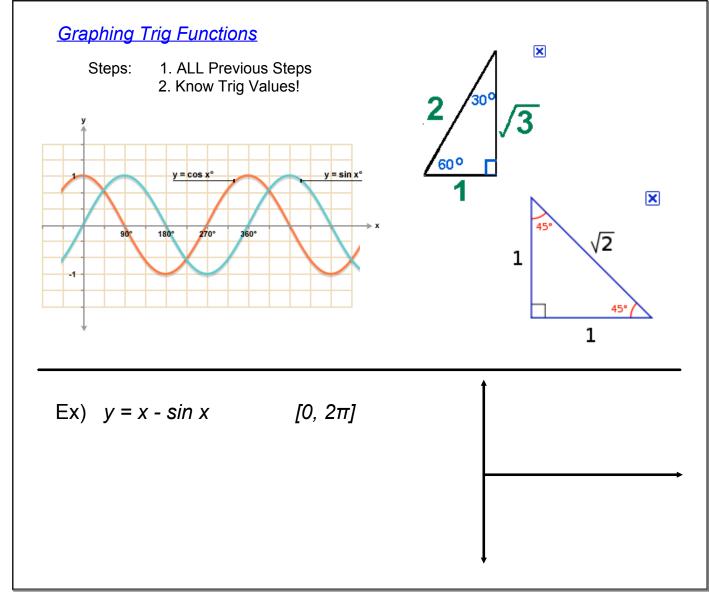
• Number I * Ma	= 0 r possible max ine Analysis x ✿+ to - n ✿- to +	/min)
Increasing/Decreasing:	if f'(x) < 0	INCREASING DECREASING CONSTANT
• N	olve (for possi lumber line An	
Concavity:	if f"(x) > 0 if f"(x) < 0	Concave UP Concave DOWN

Jeff Staruch Tuesday, April 22, 2014 8:35:16 AM ET 34:15:9e:33:44:34

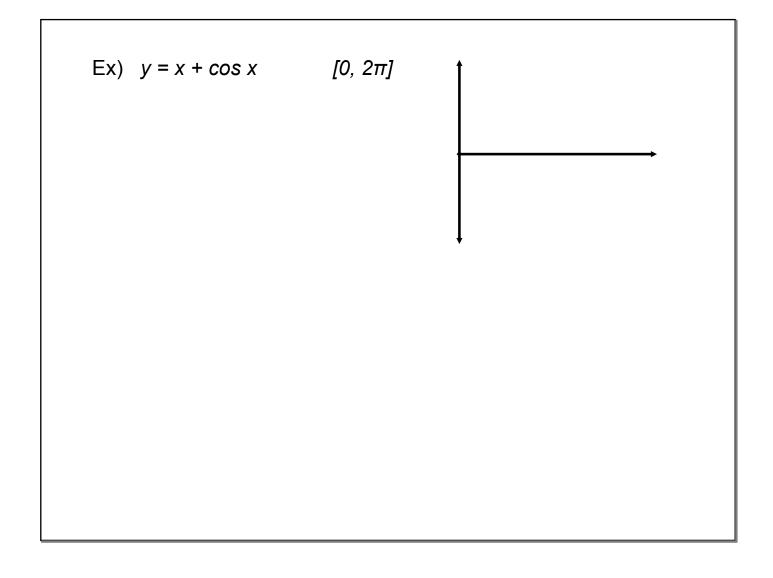


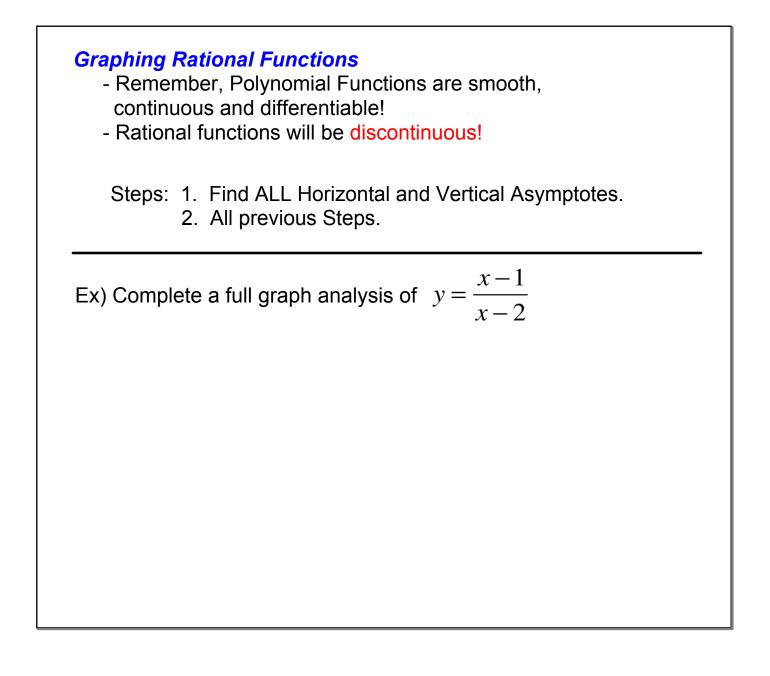


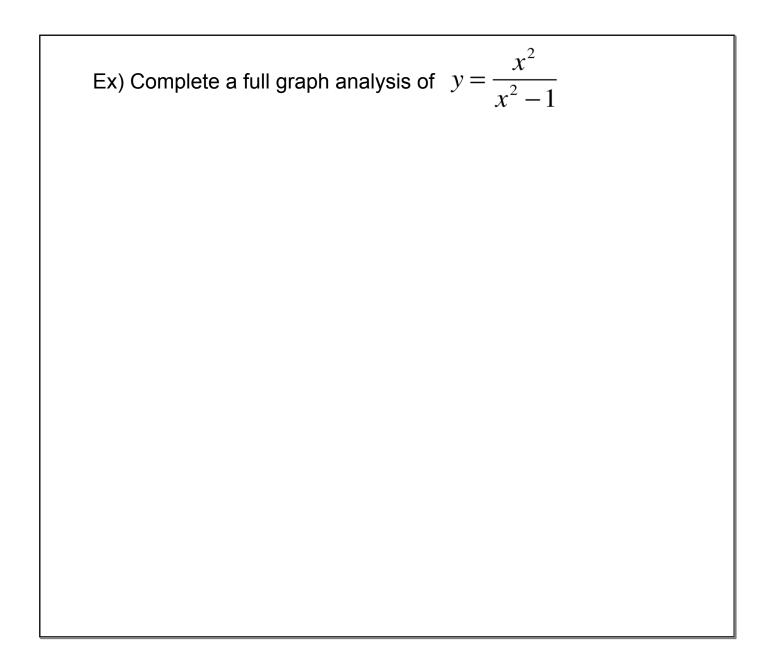
Jeff Staruch Tuesday, April 22, 2014 8:35:16 AM ET 34:15:9e:33:44:34

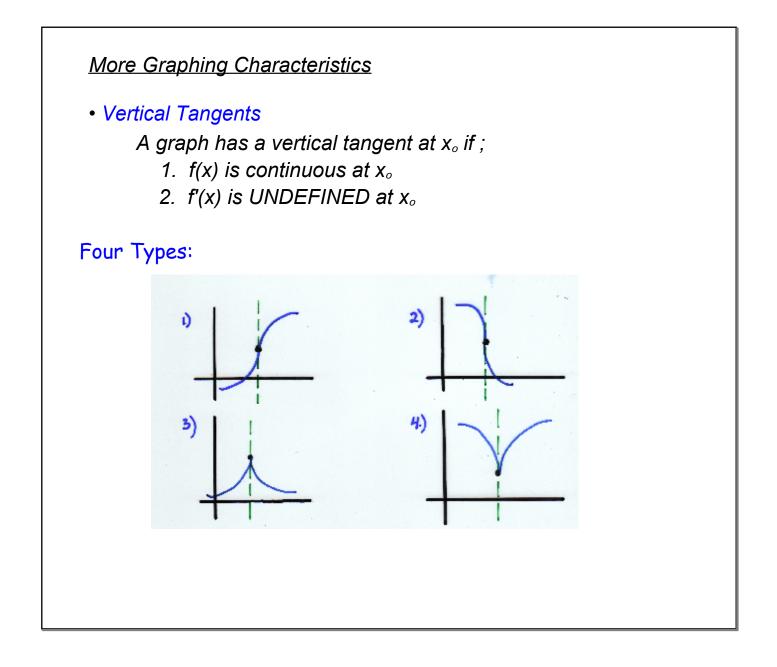


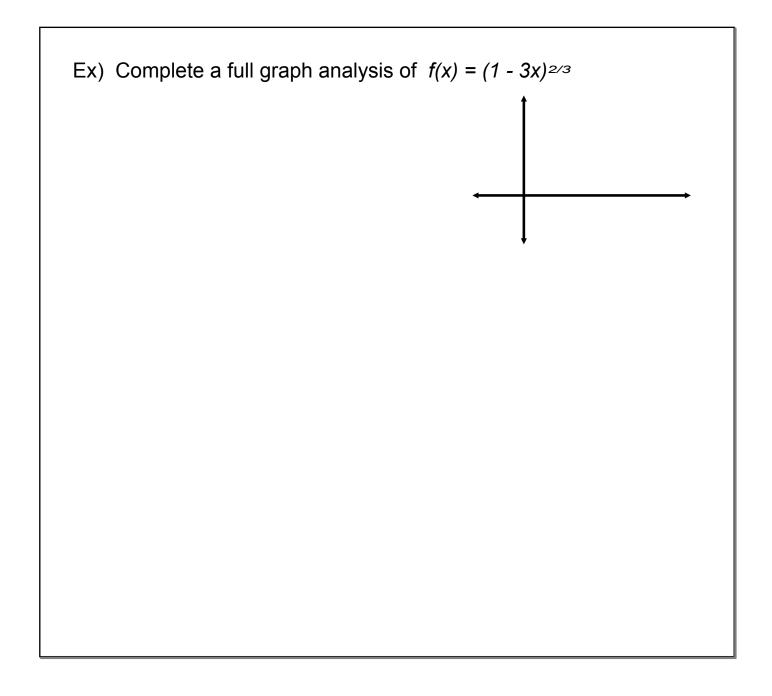
Jeff Staruch Tuesday, April 22, 2014 8:35:16 AM ET 34:15:9e:33:44:34

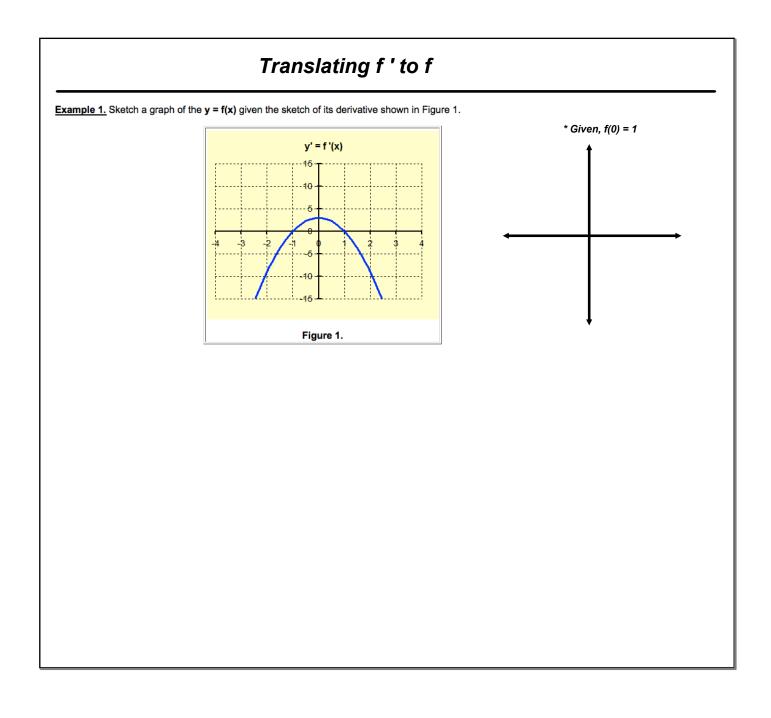


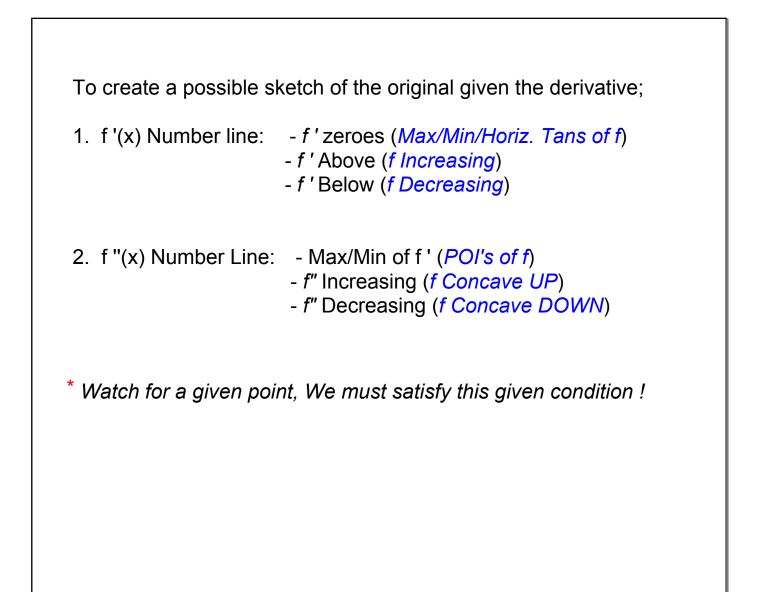


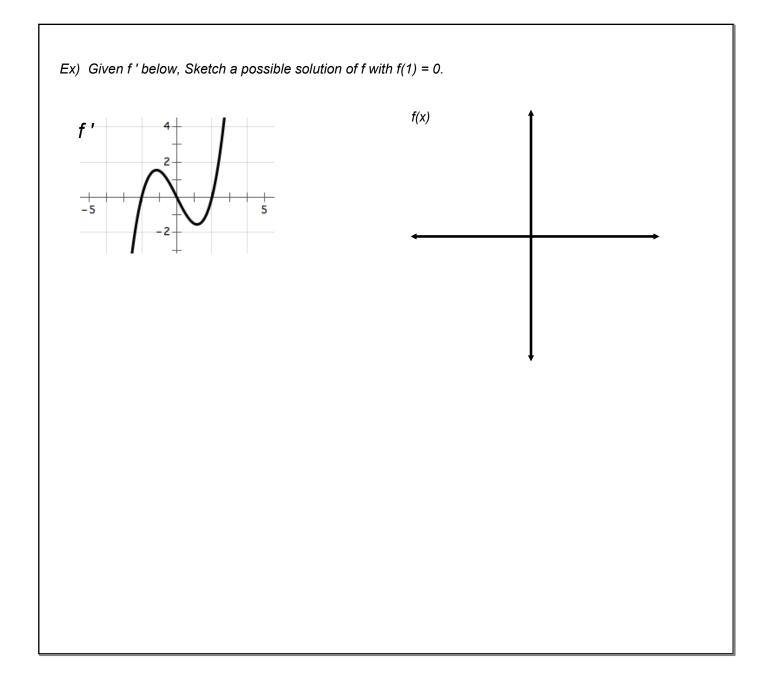


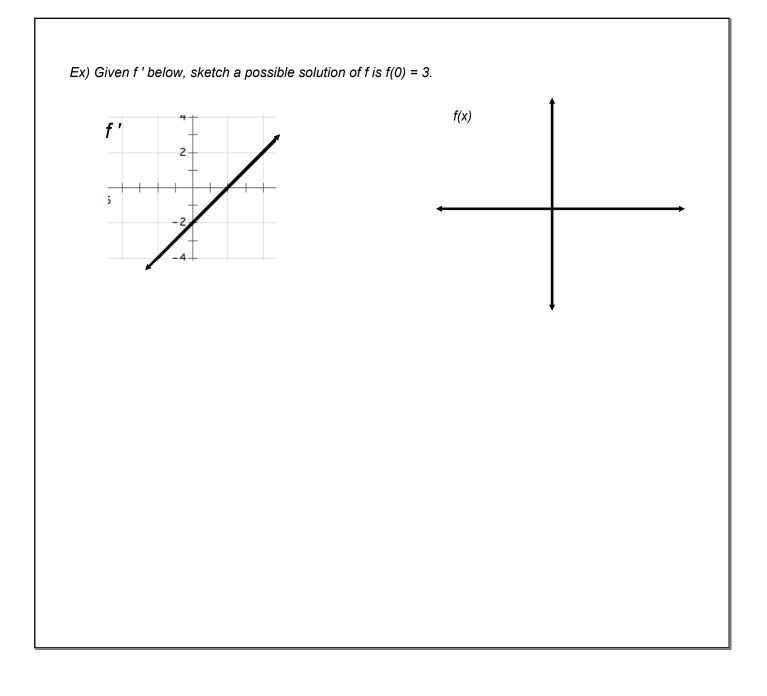


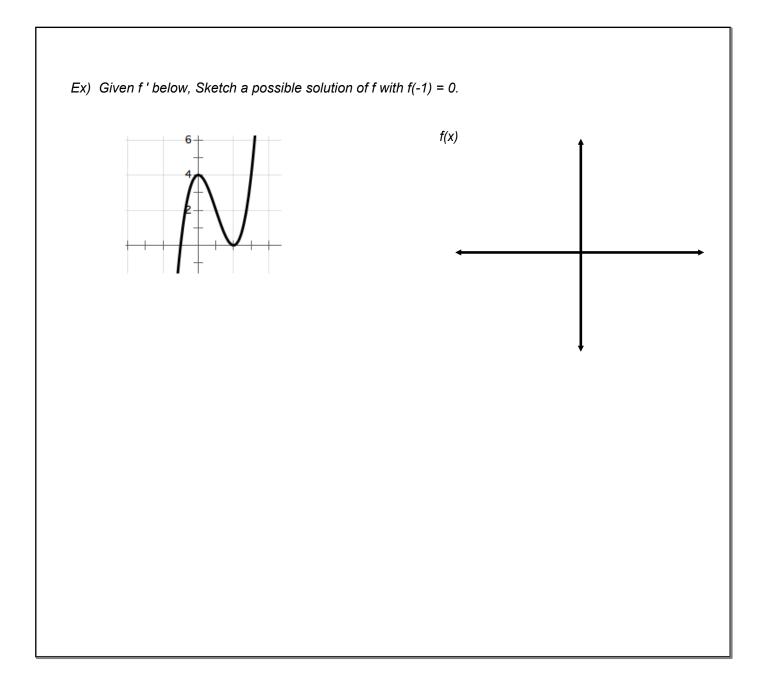








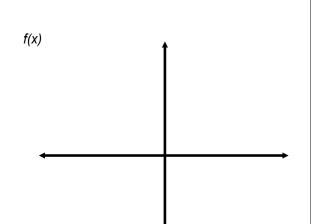




• Using Sign Charts to Sketch f

• Sketch a possible graph of *f* given the table below, with f(0) = -2 and *f* is *continuous*.

Interval	f'(x)	f''(x)
x < 1	+	+
1 < x < 3	+	-
x > 3	+	+



T

Interval	(-4,-2)	<i>x</i> = -2	(-2,1)	x = 1	(1,3)	
f'	-	0	-	und.	+	
f''	+	0	-	und.	-	
				f(x)		

Г